



Annalers of the skein

stephen dewey

The last Annaler is dead, and with them the hidden history of your people is once more known by none. Among the Forgetful, you have been chosen to replace them. Tasked to enter the Skein and from it derive the antiquity of your kin.

NAMING

To another Annaler, speak: "You are called _____, and you were chosen because _____." They shall then name another, until all are known.

"...Nimbus" "...birds hold counsel with you."

KNOWN

Announce one truth each about the Forgetful.

"We..." "...seek the ocean", "...speak rhymes", "...war."

ASKING

Scribe three questions each. Set these away.

"Where are we from?", "When did we sing?", "What did we destroy?"

SKEIN

Upon parchment, one by one, map the labyrinthine Skein. Scribe any length of hall until one of three findings. For each, draw and describe it.

Crossroad: **Two** paths, declare. "I declare we _____, because _____."

Three, hold a vote. "I vote we _____, because _____."

Impasse: Determine responsibility for this setback. Assign blame.

Chamber: Draw forth an asking. Discuss. Answer it. All must agree.

Once each Annaler has answered two askings, an egress may be found. Tell not the Forgetful of what you have found. They can never know.